**Sculpture**

***Course Overview***

If you like to build things or work with your hands then this is the course for you. You will explore working with wire, plaster, cardboard, and found objects, to create 3-dimensional works of art. This course concentrates on developing technical skills as well as artistic appreciation and understanding of successful three-dimensional artwork. Studio projects will be linked to the discussion of art historical topics and/or the applications of sculpture in modern societies. You will use a variety of methods, including assemblage, carving, and modeling. Weekly sketchbook assignments are required in this course.

***Duration***

Quarters 1 and 2

**Credit:** 0.5

Semester course paired with Ceramics

***Prerequisites***

None

***Topics of Study***

You will learn the difference between additive and subtractive sculptures in the following projects:

* Serial Plane Sculpture
* Plaster carving
* Realistic object cardboard sculptures
* Paper Mache head sculpture
* Paper sculpture
* Wire sculpture
* Plaster of Paris Sculpture
* Cube Design Sculpture

***Methods of Assessment***

* 70% = summative project assessments
* 30% = Weekly sketchbook assignments, writing responses, reflections, & participation in annual art show